

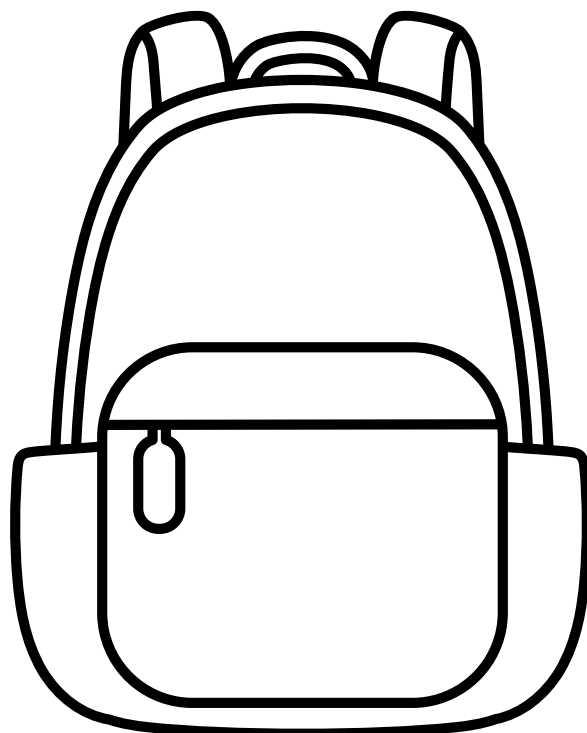


## Camp Code Cracker

**Unscramble the summer words and draw them inside your backpack!**

1. MEATNT (TENT)
2. KACBPCKA (BACKPACK)
3. TOHBRAOM (TOOTHBRUSH)
4. RTASH (SHORTS)
5. GTLHI (LIGHT)
6. PEERSLAGB (SLEEPING BAG)

**DRAW:** Now draw these things inside a big backpack! Add colors and any extras you'd like to take camping.



# Campers' Crazy Day!

**Goal:** Match each camper to their **tent color**, **camp activity**, and **favorite snack**.



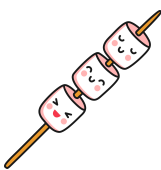
Characters:

- Mia
- Jack
- Sofia
- Leo



Tent colors:

- Blue
- Green
- Red
- Yellow



Snacks:

- Marshmallows
- Popcorn
- Fruit
- Biscuits



Activities:

- Archery
- Swimming
- Canoeing
- Hiking

Task:

Use the **logic grid** to figure out:

- Who is in which tent?
- What activity did each one do?
- What snack did each one eat?

Clues:

1. The camper in the green tent went hiking and doesn't like sweet snacks.
2. Leo's tent is not red or green, and he loves marshmallows.
3. The person who went swimming is next to the blue tent.
4. Jack is in the yellow tent and didn't go canoeing.
5. The red tent belongs to the camper who ate fruit.
6. Mia did archery. She's not in the blue tent.
7. Sofia didn't eat popcorn or marshmallows



Characters	Tent colors	Snacks	Activities
Mia			
Jack			
Sofia			
Leo			

# Design Your Dream Tent!

## Instructions:

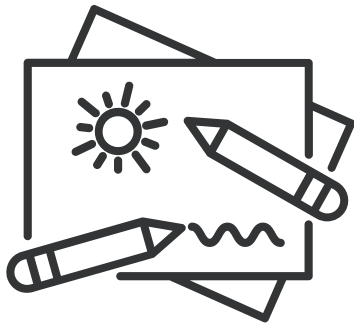
Draw the inside of your dream tent! Use the box below.

Then complete the sentence prompts to write about your amazing tent.

## Drawing prompt box:

Inside your tent you can draw:

- a cozy bed
- decorations
- a pet
- snacks
- a secret gadget
- anything else magical or funny!



## Sentence starters:

1. My tent is \_\_\_\_\_  
(color/size).
2. Inside, I have \_\_\_\_\_ and \_\_\_\_\_.
3. At night, I like to \_\_\_\_\_.
4. If it rains, I will \_\_\_\_\_.
5. My tent is perfect because \_\_\_\_\_.



## My Tent:



# Tic-Tac-Toe: Three in a Row!

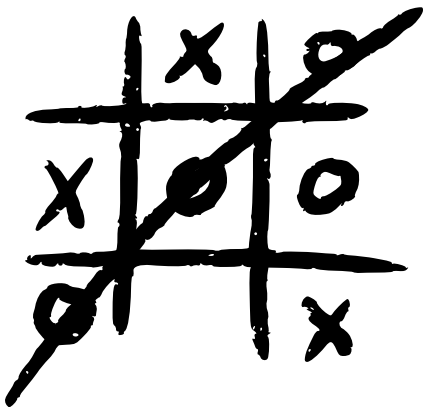
## How to Play

### Decide Who Goes First

- Player X and Player O take turns.

### Claim a Square

- To claim a square, the player must complete the task in the box
- If the sentence is correct and natural:  the square is theirs.
- If not:  they lose that turn and the other player goes.



### Win the Game

- First to get 3 in a row (across, down, or diagonal) wins!

<p>Describe your camp dinner — make it sound delicious!</p> 	<p>Say 3 things you can see from your tent (real or imaginary)</p> 	<p>You find a treasure map in your backpack! Say what you do next</p> 
<p>Say a sentence for each letter in CAMP (C is for... A is for...)</p> 	<p>Describe your perfect day at camp using 5 words</p> 	<p>Pretend you're giving camp rules as the leader!</p> 
<p>Mime packing your bag and say what you're putting inside</p> 	<p>Act like an animal that you might see at camp.</p> 	<p>Say 3 things you would pack for a jungle camp — but one must be silly!</p> 

Answer Key: Camper’s Crazy Day

Name	Tent	Activity	Snack
Mia	Green	Archery	Biscuits
Jack	Yellow	Swimming	Popcorn
Sofia	Red	Canoeing	Fruit
Leo	Blue	Hiking	Marshmallows